

Par 3 League Rules

Non Tournament Weeks

This is your league and your week to play any way you like. Scramble format, play your own ball, play from 100 yards in, keep score, don't keep score. Do what you want to do to have fun.

Tournament Weeks

Scramble format. You will be assigned a foursome to pay with. All foursomes will be competing against the other foursomes for prizes. Don't forget to hand in your score cards. Make sure they are added up, and legible. There will be a scorecard envelope in the pro shop. Put your scorecards in this envelope or give to your league coordinator. Do not give to any employees at the courses we play. All scores for each foursome should be on one card and initialed by one player in the group. Any scores not submitted within two days of play will not be counted, and you will not earn any points. Once scores are posted, they are final so late scorecards will not be entered or score changes.

All Weeks

We Promote Fast Play & Good Etiquette—for all golfers. One practice we recommend for everyone is the six shot rule. If you haven't reached the green in six strokes, just pick up the ball and place it on the green within two club lengths of the hole, and putt. Mark down your score plus one. This is faster, reduces beginners' frustration, and is a way to actually finish up at each hole.

Some Basic Golf Rules

If your ball goes in the water, take a stroke and drop your ball no closer to the hole at the point it went in. If your ball goes out of bounds, you must take a stroke, and hit the ball again from the original hitting spot. If it goes in the woods but is not out of bounds, you can take a stroke and hit again from either where you hit from originally or drop the ball 2 club lengths from where it is, or as close as possible to where it is at the nearest playable spot. If you're unsure if it is playable, hit a provisional ball. Or take your mulligan.

Pace of Play

On a regulation course, you should spend no more than 15 minutes per hole otherwise you are playing slow and holding up groups behind you. Nothing frustrates other golfers more than slow play. Keep this in mind when golfing in this league and at other times. If you are on an executive course, play should be even faster. With that said, if no one is behind you and you want to take a mulligan or try a shot again, go ahead. Practice when you can if you are not holding up the other golfers in your foursome or behind you.

Mulligans: For each round, players may take one mulligan (tee shots only). Of course on non tournament weeks you can take as many as you like, but do not hold up play.

Subs: You have no partners therefore, no subbing is needed. If you can not make it one week, you'll just miss the round. If it is tournament week, please let your league coordinator know as far in advance as possible so he or she can make adjustments. No transfer of your league fee to others when you can't make it.

Guest Pass: League members will each receive one guest pass to bring a friend to a round. Be sure to let your coordinator know in advance.

Rain Policy: If it has been pouring all day, and a course is closed due to flooding and they let us know, we let you know. We'll post a message on the board that the course is closed. If it is thundering and lightning, we do not golf. If the weather is ever suspect, plan to go to the course anyway. Rain normally is intermittent and/or if it is raining when you leave the office, it is not when you arrive to the course. If it is raining where you are, it might not be where the course is. If you get rained out while on the course, you will have a make-up round if you play less than 5 holes. This is course policy so if you are on hole 4 and getting soaked and not really enjoying yourself, stop and don't finish that 5th hole.